

(A) 1+1) NOW

For Silke Eilers University Ludwigshafen 13th June 2013

Own the Way you wo(RH)k. Simple. Social. Realtime.



Sandbox Solutions - Key Featu(RH)es



I+I Simple.





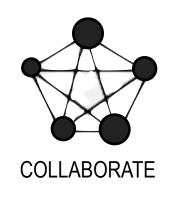




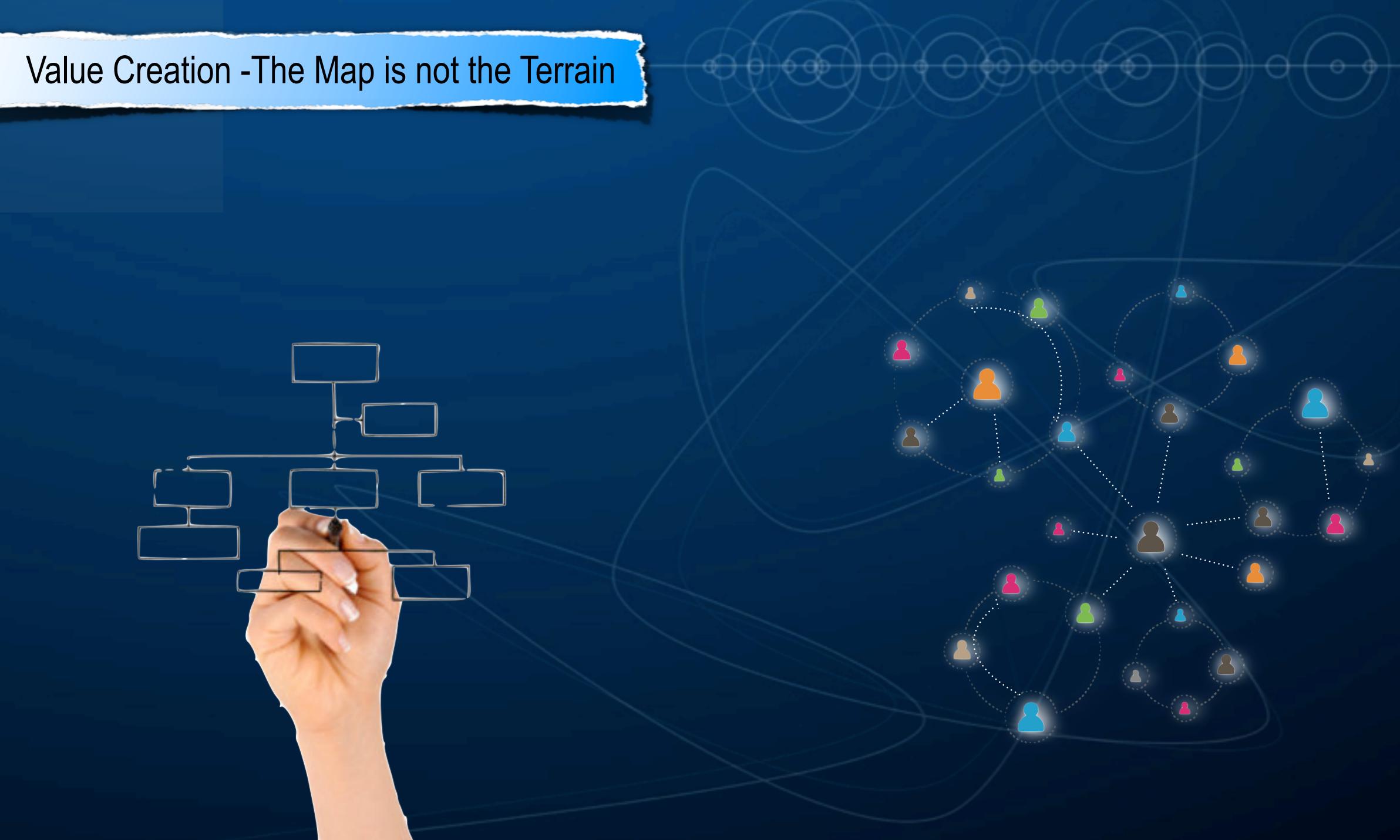


FIND











netwo(RH)ks/Peer-Performance Management

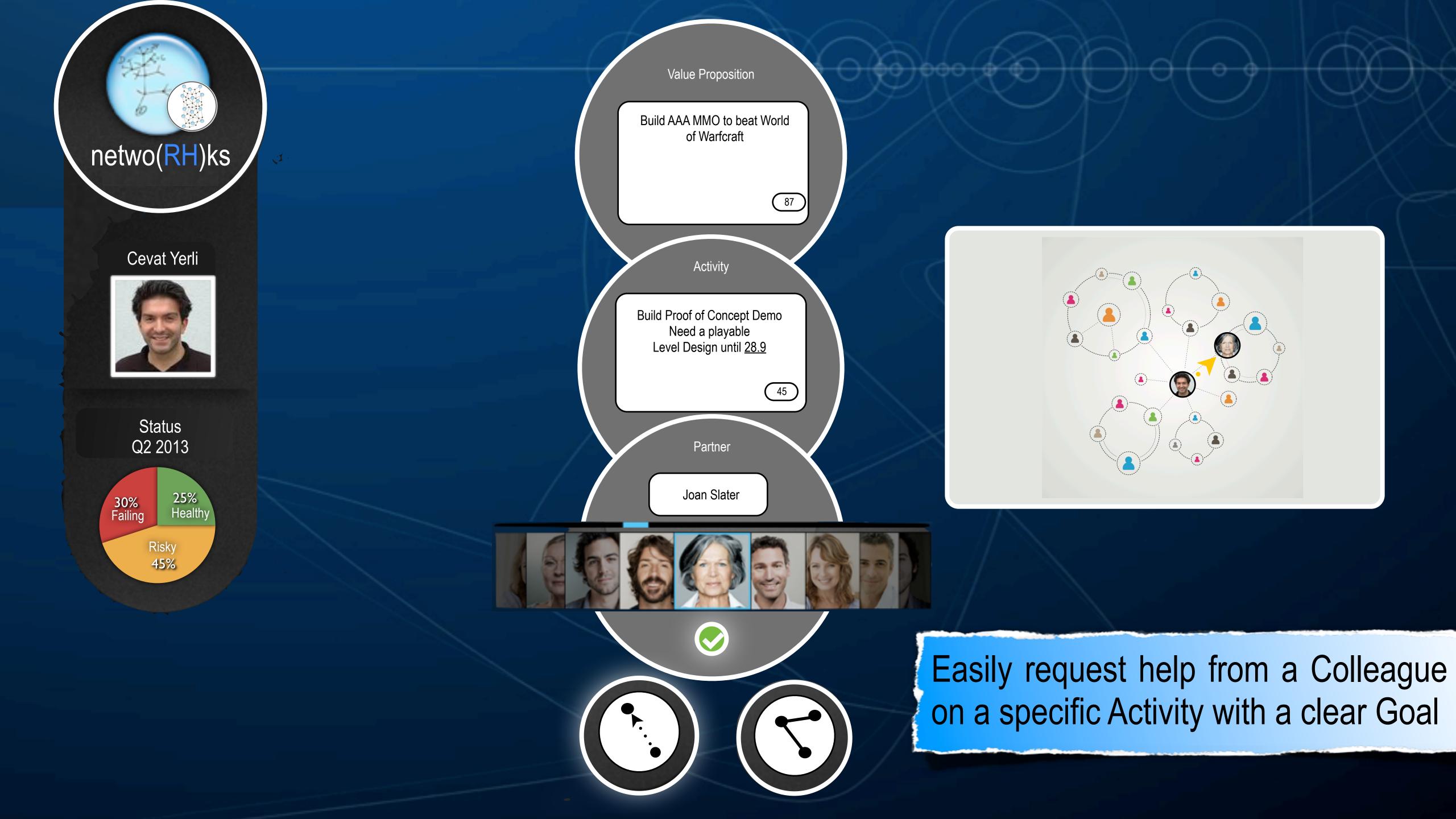


netwo(RH)ks

Beware of VUCA - Focus on the unknown Unknowns

Count how many times the players wearing white pass the ball





The Recipient decides to accept, request more information (?) or deny the Request (x)



SHOW All

× ?

 α

SEARCH



Cevat Yerli



Activity

Build Proof of Concept Demo Need a playable Level Design until <u>28.9</u>

45

Value Proposition

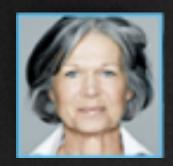
Build AAA MMO to beat World of Warcraft and successfully enter Online Roleplaying Market

87



netwo(RH)ks

Joan Slater

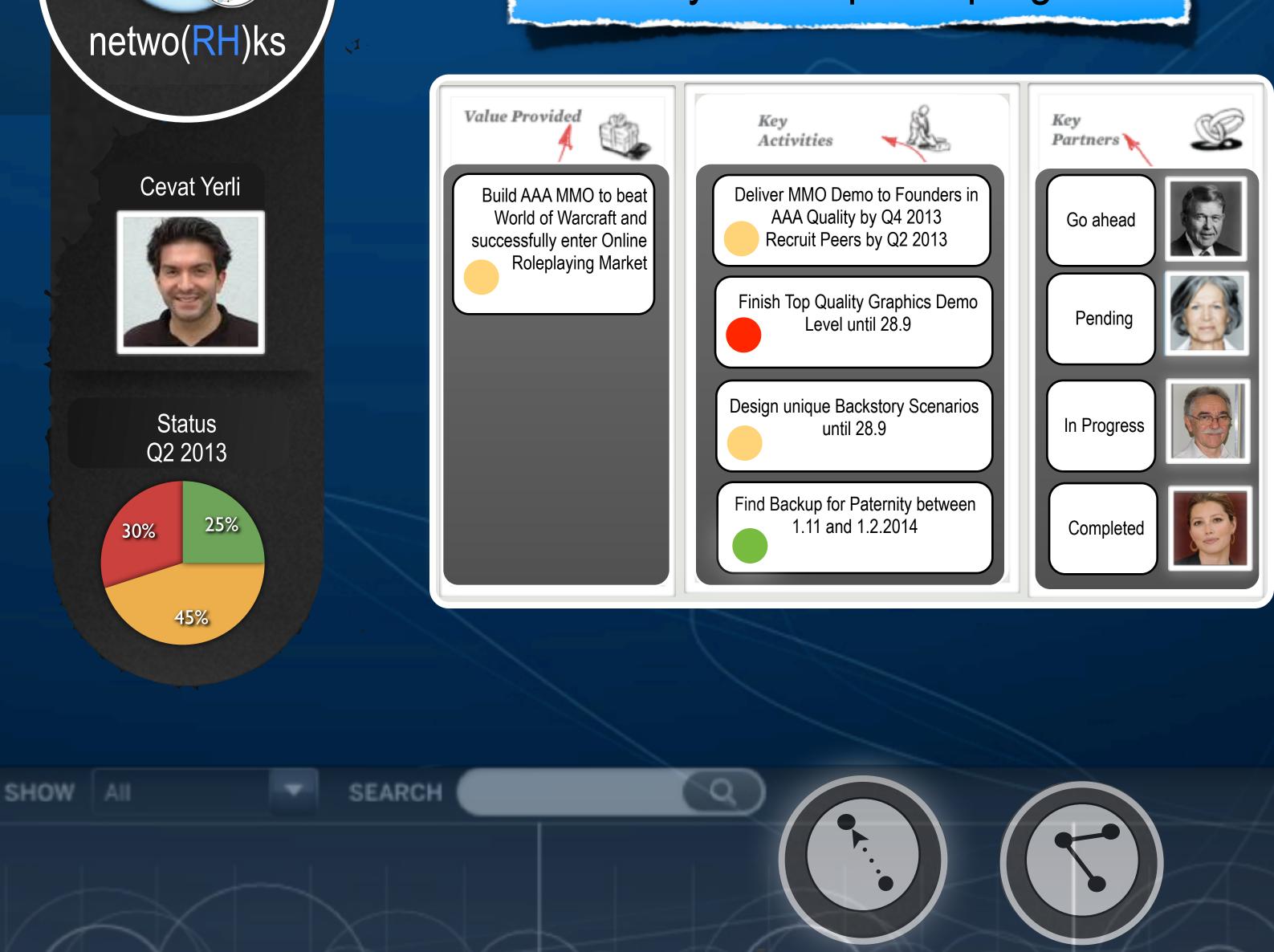


Status Q2 2013

10% 20% 70%



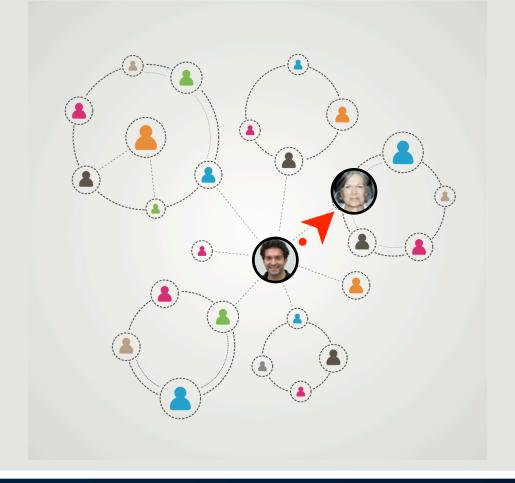
See all your Performance Relationships in Realtime Status as they develop and progress



Build Proof of Concept Demo Need a playable Level Design until <u>28.9</u>

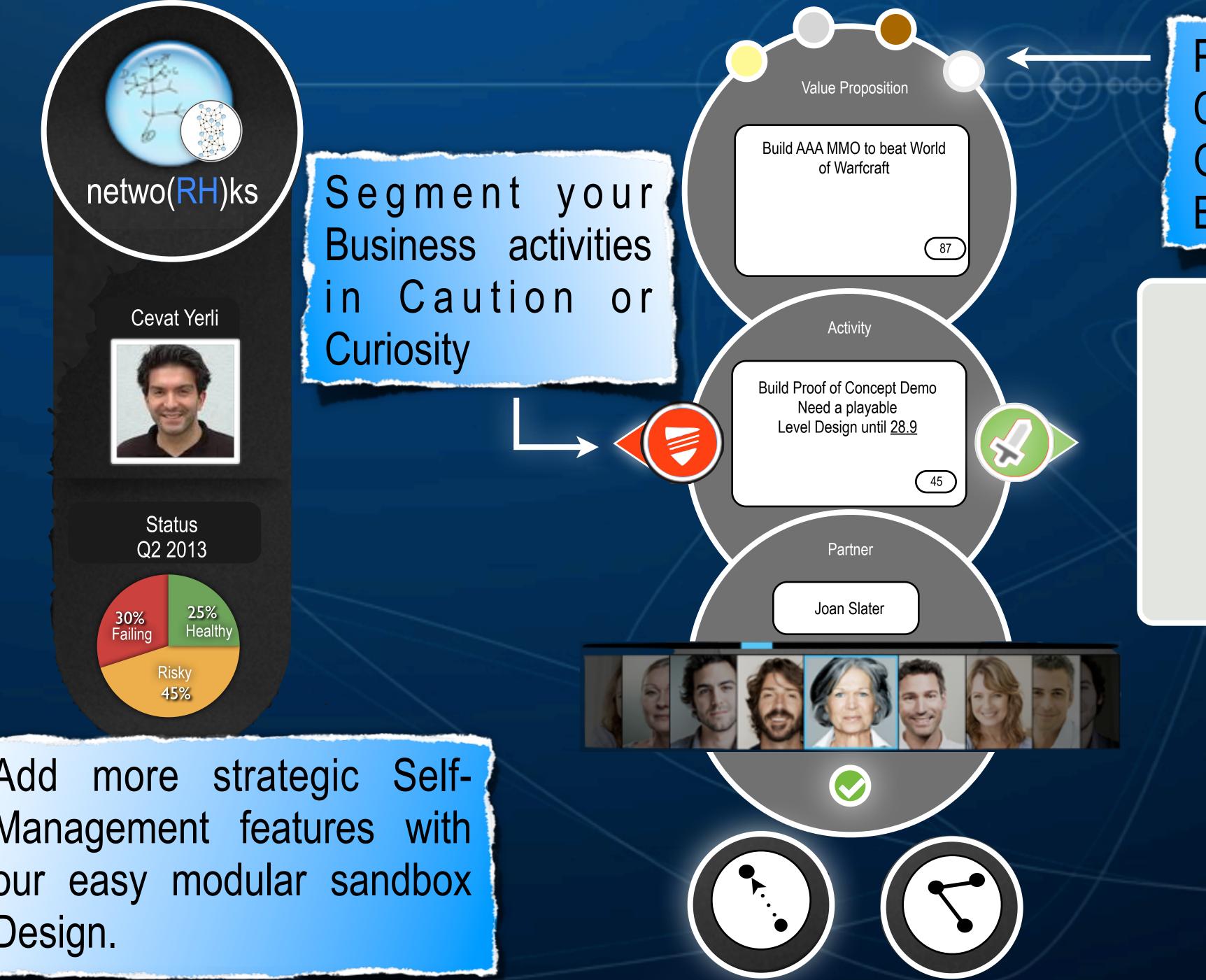
45

Activity



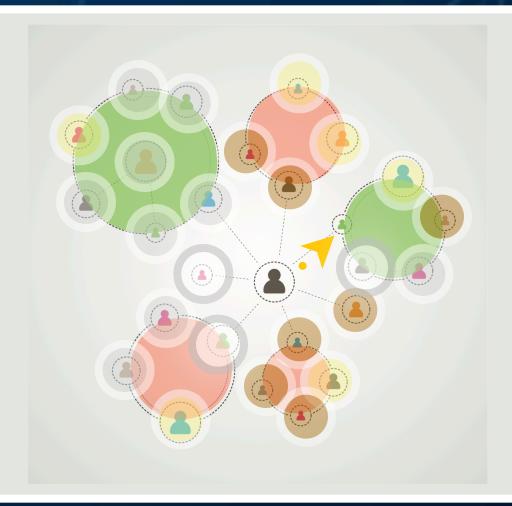






Add Management features with our easy modular sandbox Design.

Prioritize any **Contribution** in Gold, Silver or **Bronze Categories**



Visualize the strategic direction Level and Innovation of your Teams





Peer-Recognition & Bonus Management



sta(RH)s

Transparency in Process, Information and Result

Capuchins reject unequal pay

w/ Dr. Sarah Brosnan





Cevat Yerli



of stars left to give Q2 2013

16

Cevat, you award 4 stars to Recipient Joan Slater

Last Minute playable MMO Level Design kicked ass in the Focus Groups. (87



Sharing with sta(RH)s. Simple. Social. Realtime.

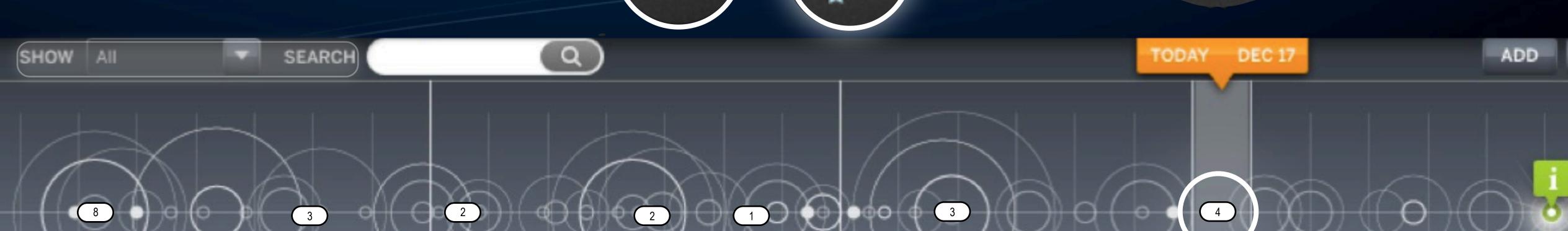


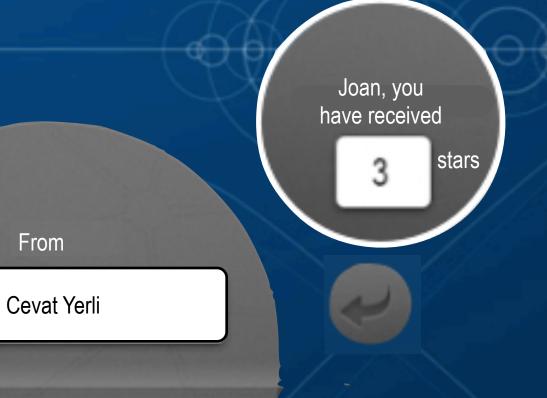
for the following Reason:



Receiving Recognition in sta(RH)s **Relevant 360 Feedback in Realtime**







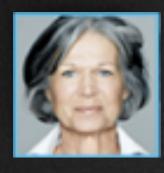
for adding this Value Contribution:

Last Minute playable MMO Level Design kicking ass in the Focus Groups. Keep it up (87



sta(RH)s

Joan Slater



Total Stars 2013

23

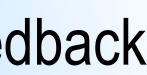
TODAY

DEC 17

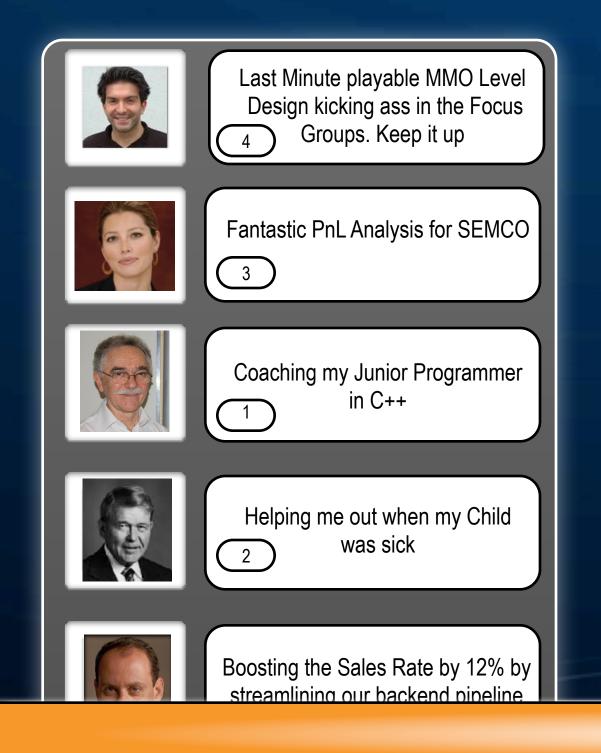








Bonus Payout without administration











Cevat Yerli



Annual Enterprise & Self Ranking

2x10

Cevat, you award 8/10 stars to Recipient **ACME** Incorporate



I love working here.



ACME Inc. Ranking

Cevat Yerli Ranking

Easy Enterprise Benchmark à la NPS. On a scale from 1-10 stars, would you not recommend (0) or highly recommend your employer to your friends (10)?

8

for the following Reason:

The Choices I have, the personal development is unequally. 87

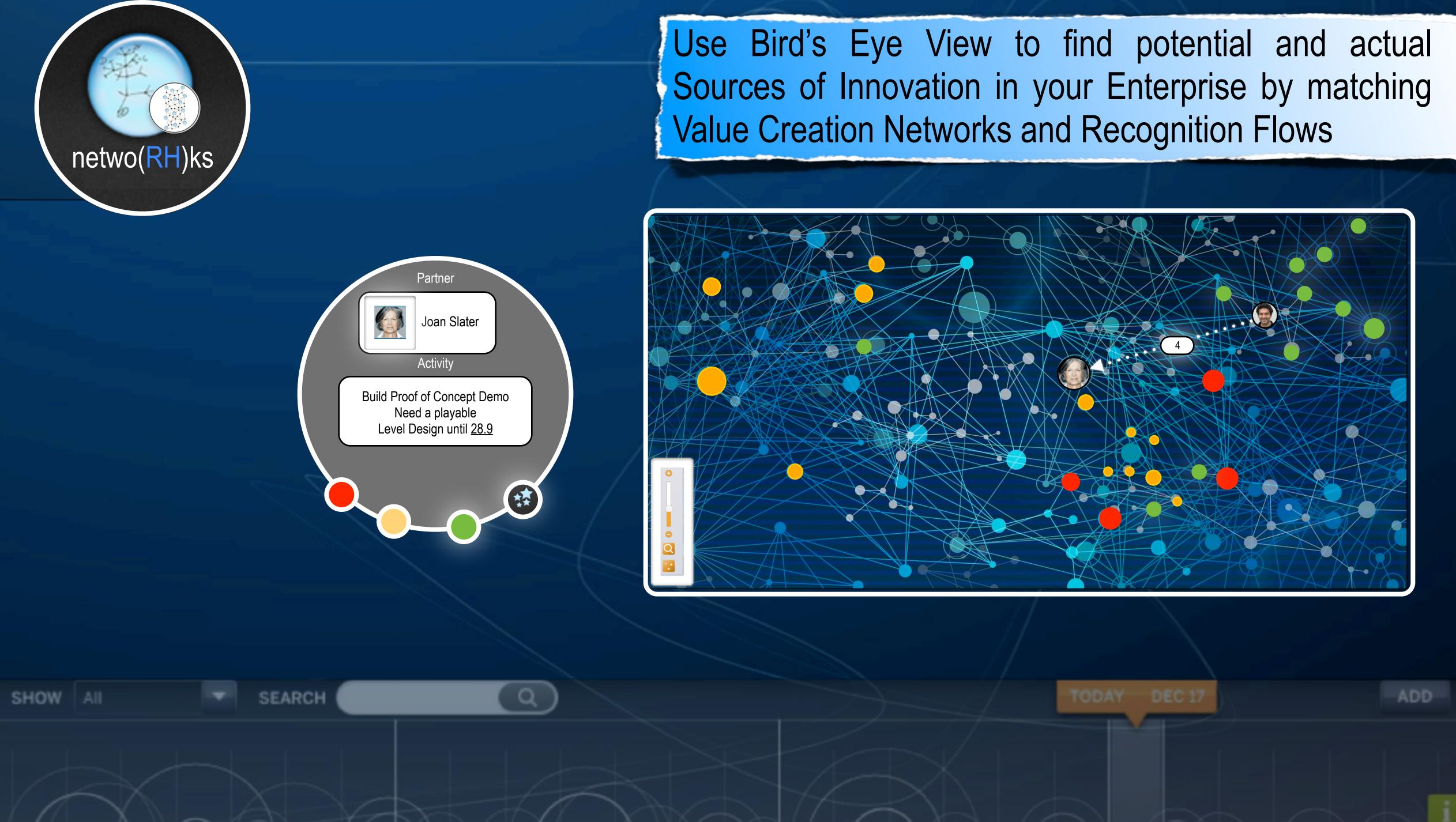
6

Please rank your own Engagement 6/10 stars

Additionally, sta(RH)s asks you to estimate what you contributed this year between 1-10 in making the Enterprise a solid 10.







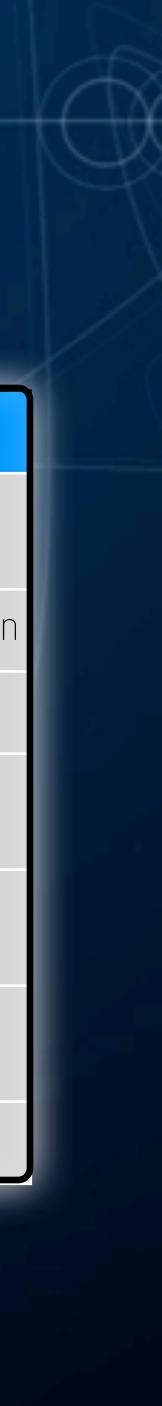
What changes for Managers

Traditional	Sandbox
Calibration rounds	Value-based Networks
Recommended Distribution	Immediate Organic Distribution
Judge Performance	Help interpret Feedback
Rank Employees	Orchestrate your Teams
Check & Control	Know & Trust
Result as good as Process	Results as good as the Teams
Rigid Hierarchical Thinking	Dynamic Value Networks Thinking



What changes for Employees

Traditional	Sandbox
You receive feedback from your Manager	You receive fast and direct feedback from everybody
You think about set Objectives	You think about meaningful Contribution
Annual Feedback	Realtime Feedback
Giving informal Feedback is not rewarded	You can give valuable feedback to anyone
Feedback only during interim review	Recognition and Feedback is part of your daily routine
Teamwork only rewarded through Manager	Teamwork is rewarded by the Team
Limited Impact on Ownership	Increases Ownership

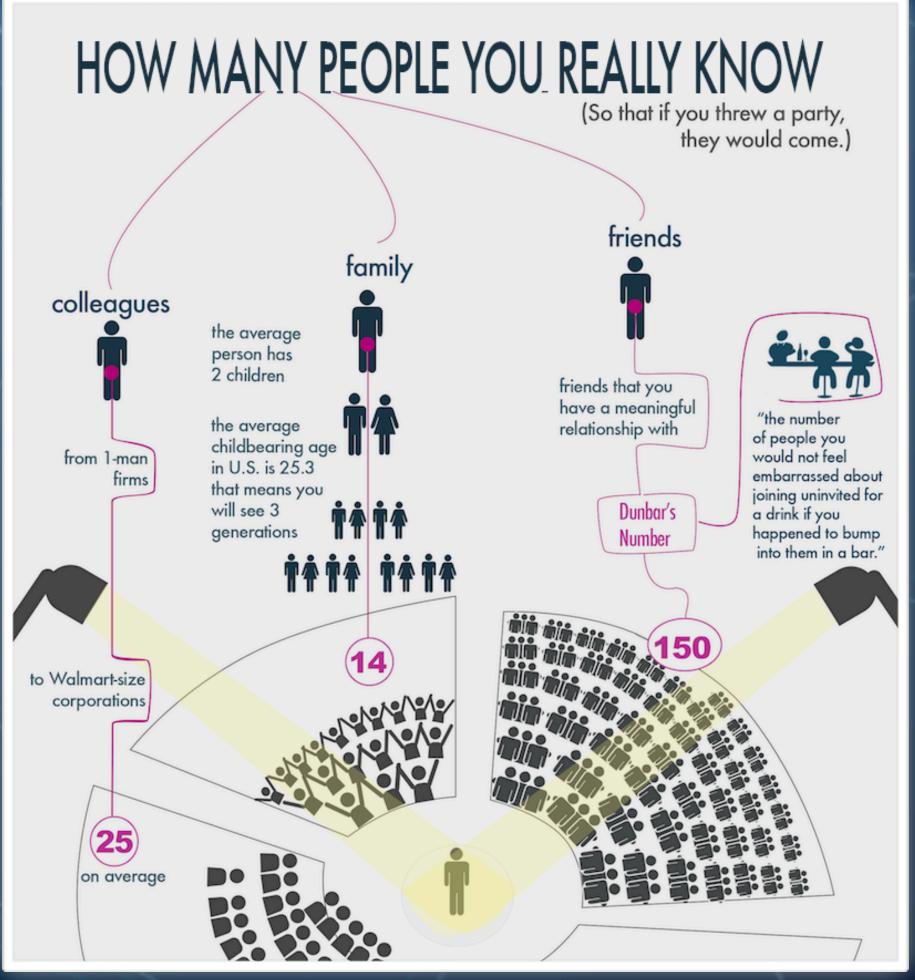


What changes for HR

Traditional	Sandbox
Administrate Human Resources	Enable Resourceful Humans
Accumulate Data	Extrapolate Insights
Intermediary (Stand apart)	Fast & Direct (Become a part)
Manage Complexity	Add Value



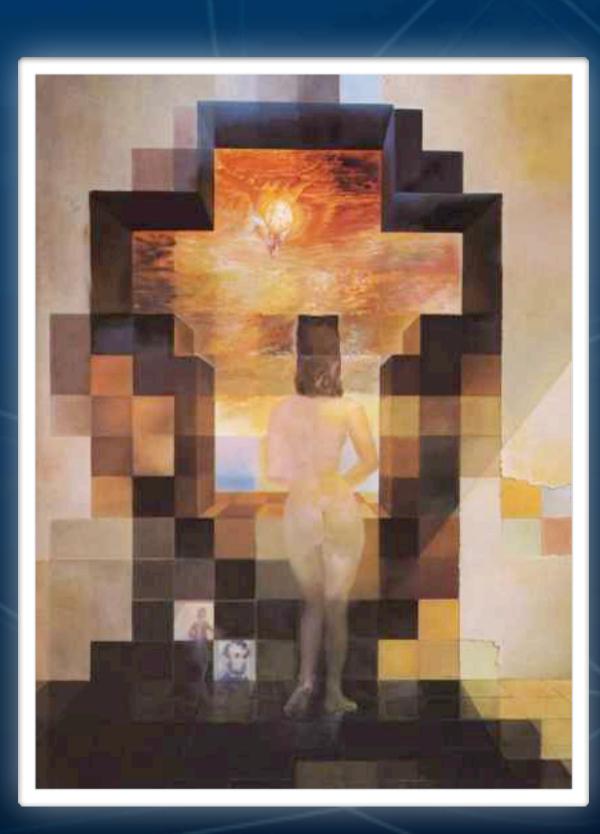
What changes for the Enterprise



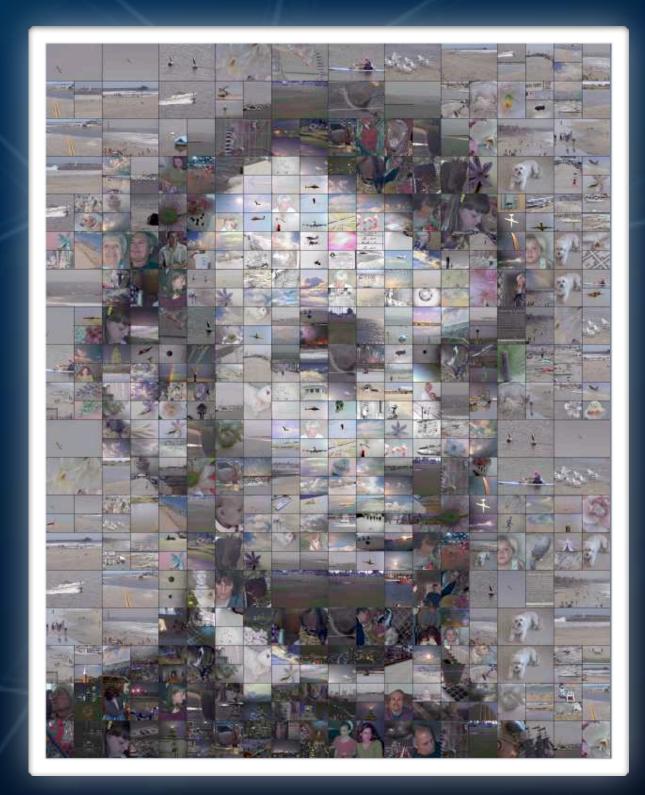
Sandbox Solutions naturally break down any complex Enterprise Structure into directly manageable value creating partnerships of around 2-25 people.



interacting parts start emerging. Despite minimum Data, the overall System suddenly becomes clear." Prof. Frederic Vester



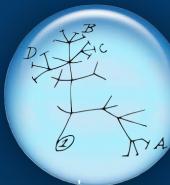
"It is only when the Boundaries disappear, that the Relationships between Pioneer Cybernetics and Networked Thinking











RESOURCEFUL HUMANS GmbH

Resourceful Humans GmbH Hohenzollerndamm 36, D-10713 Berlin, Germany info@resourceful-humans.com +49 0(176) 305 103 14



web. www.resourceful-humans.comfacebook. www.facebook.com/hr2rhtwitter: hr2rh

